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Let p_i be the probability of winning against the opponent played in the i th turn. Then, you will win the tournament if you win against the 2nd player (probability p_2) and also you win against at least one of the two other players [probability $p_1 + (1 - p_1) p_3 = p_1 + p_3 - p_1 p_3$].

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Statistics & Probability - Mathematics & Statistics ...

an elementary introduction to probability second edition Oct 06, 2020 Posted By Horatio Alger, Jr. Media TEXT ID d564243a Online PDF Ebook Epub Library solutions and a new introductory chapter on credit risk the stochastic interest rate models considered range from standard short rate to forward rate models with a treatment

An intuitive, yet precise introduction to probability theory, stochastic processes, statistical inference, and probabilistic models used in science, engineering, economics, and related fields. This is the currently used textbook for an introductory probability course at the Massachusetts Institute of Technology, attended by a large number of undergraduate and graduate students, and for a leading online class on the subject. The book covers the fundamentals of probability theory (probabilistic models, discrete and continuous random variables, multiple random variables, and limit theorems), which are typically part of a first course on the subject. It also contains a number of more advanced topics, including transforms, sums of random variables, a fairly detailed introduction to Bernoulli, Poisson, and Markov processes, Bayesian inference, and an introduction to classical statistics. The book strikes a balance between simplicity in exposition and sophistication in analytical reasoning. Some of the more mathematically rigorous analysis is explained intuitively in the main text, and then developed in detail (at the level of advanced calculus) in the numerous solved theoretical problems.

Developed from celebrated Harvard statistics lectures, Introduction to Probability provides essential language and tools for understanding statistics, randomness, and uncertainty. The book explores a wide variety of applications and examples, ranging from coincidences and paradoxes to Google PageRank and Markov chain Monte Carlo (MCMC). Additional application areas explored include genetics, medicine, computer science, and information theory. The authors present the material in an accessible style and motivate concepts using real-world examples. Throughout, they use stories to uncover connections between the fundamental distributions in statistics and conditioning to reduce complicated problems to manageable pieces. The book includes many intuitive explanations, diagrams, and practice problems. Each chapter ends with a section showing how to perform relevant simulations and calculations in R, a free statistical software environment. The second edition adds many new examples, exercises, and explanations, to deepen understanding of the ideas, clarify subtle concepts, and respond to feedback from many students and readers. New supplementary online resources have been developed, including animations and interactive visualizations, and the book has been updated to dovetail with these resources. Supplementary material is available on Joseph Blitzstein's website www.stat110.net. The supplements include: Solutions to selected exercises Additional practice problems Handouts including review material and sample exams Animations and interactive visualizations created in connection with the edX online version of Stat 110. Links to lecture videos available on iTunes U and YouTube There is also a complete instructor's solutions manual available to instructors who require the book for a course.

This book provides a comprehensive and accessible presentation of algorithms for solving continuous optimization problems. It relies on rigorous mathematical analysis, but also aims at an intuitive exposition that makes use of visualization where possible. It places particular emphasis on modern developments, and their widespread applications in fields such as large-scale resource allocation problems, signal processing, and machine learning. The 3rd edition brings the book in closer harmony with the companion works Convex Optimization Theory (Athena Scientific, 2009), Convex Optimization Algorithms (Athena Scientific, 2015), Convex Analysis and Optimization (Athena Scientific, 2003), and Network Optimization (Athena Scientific, 1998). These works are complementary in that they deal primarily with convex, possibly nondifferentiable, optimization problems and rely on convex analysis. By contrast the nonlinear programming book focuses primarily on analytical and computational methods for possibly nonconvex differentiable problems. It relies primarily on calculus and variational analysis, yet it still contains a detailed presentation of duality theory and its uses for both convex and nonconvex problems. This on-line edition contains detailed solutions to all the theoretical book exercises. Among its special features, the book: Provides extensive coverage of iterative optimization methods within a unifying framework Covers in depth duality theory from both a variational and a geometric point of view Provides a detailed treatment of interior point methods for linear programming Includes much new material on a number of topics, such as proximal algorithms, alternating direction methods of multipliers, and conic programming Focuses on large-scale optimization topics of much current interest, such as first order methods, incremental methods, and distributed asynchronous computation, and their applications in machine learning, signal processing, neural network training, and big data applications Includes a large number of examples and exercises Was developed through extensive classroom use in first-year graduate courses

This is the 3rd edition of a research monograph providing a synthesis of old research on the foundations of dynamic programming (DP), with the modern theory of approximate DP and new research on semicontractive models. It aims at a unified and economical development of the core theory and algorithms of total cost sequential decision problems, based on the strong connections of the subject with fixed point theory. The analysis focuses on the abstract mapping that underlies DP and defines the mathematical character of the associated problem. The discussion centers on two fundamental properties that this mapping may have: monotonicity and (weighted sup-norm) contraction. It turns out that the nature of the analytical and algorithmic DP theory is determined primarily by the presence or absence of these two properties, and the rest of the problem's structure is largely inconsequential. New research is focused on two areas: 1) The ramifications of these properties in the context of algorithms for approximate DP, and 2) The new class of semicontractive models, exemplified by stochastic shortest path problems, where some but not all policies are contractive. The 3rd edition is very similar to the 2nd edition, except for the addition of a new chapter (Chapter 5), which deals with abstract DP models for sequential minimax problems and zero-sum games. The book is an excellent supplement to several of our books: Neuro-Dynamic Programming (Athena Scientific, 1996), Dynamic Programming and Optimal Control (Athena Scientific, 2017), Reinforcement Learning and Optimal Control (Athena Scientific, 2019), and Rollout, Policy Iteration, and Distributed Reinforcement Learning (Athena Scientific, 2020).

An insightful, concise, and rigorous treatment of the basic theory of convex sets and functions in finite dimensions, and the analytical/geometrical foundations of convex optimization and duality theory. Convexity theory is first developed in a simple accessible manner, using easily visualized proofs. Then the focus shifts to a transparent geometrical line of analysis to develop the fundamental duality between descriptions of convex functions in terms of points, and in terms of hyperplanes. Finally, convexity theory and abstract duality are applied to problems of constrained optimization, Fenchel and conic duality, and game theory to develop the sharpest possible duality results within a highly visual geometric framework. This on-line version of the book, includes an extensive set of theoretical problems with detailed high-quality solutions, which significantly extend the range and value of the book. The book may be used as a text for a theoretical convex optimization course; the author has taught several variants of such a course at MIT and elsewhere over the last ten years. It may also be used as a supplementary source for nonlinear programming classes, and as a theoretical foundation for classes focused on convex optimization models (rather than theory). It is an excellent supplement to several of our books: Convex Optimization Algorithms (Athena Scientific, 2015), Nonlinear Programming (Athena Scientific, 2017), Network Optimization (Athena Scientific, 1998), Introduction to Linear Optimization (Athena Scientific, 1997), and Network Flows and Monotropic Optimization (Athena Scientific, 1998).

A Concise Handbook of Mathematics, Physics, and Engineering Sciences takes a practical approach to the basic notions, formulas, equations, problems, theorems, methods, and laws that most frequently occur in scientific and engineering applications and university education. The authors pay special attention to issues that many engineers and students

Probability is an area of mathematics of tremendous contemporary importance across all aspects of human endeavour. This book is a compact account of the basic features of probability and random processes at the level of first and second year mathematics undergraduates and Masters' students in cognate fields. It is suitable for a first course in probability, plus a follow-up course in random processes including Markov chains. A special feature is the authors' attention to rigorous mathematics: not everything is rigorous, but the need for rigour is explained at difficult junctures. The text is enriched by simple exercises, together with problems (with very brief hints) many of which are taken from final examinations at Cambridge and Oxford. The first eight chapters form a course in basic probability, being an account of events, random variables, and distributions - discrete and continuous random variables are treated separately - together with simple versions of the law of large numbers and the central limit theorem. There is an account of moment generating functions and their applications. The following three chapters are about branching processes, random walks, and continuous-time random processes such as the Poisson process. The final chapter is a fairly extensive account of Markov chains in discrete time. This second edition develops the success of the first edition through an updated presentation, the extensive new chapter on Markov chains, and a number of new sections to ensure comprehensive coverage of the syllabi at major universities.

The book covers basic concepts such as random experiments, probability axioms, conditional probability, and counting methods, single and multiple random variables (discrete, continuous, and mixed), as well as moment-generating functions, characteristic functions, random vectors, and inequalities; limit theorems and convergence; introduction to Bayesian and classical statistics; random processes including processing of random signals, Poisson processes, discrete-time and continuous-time Markov chains, and Brownian motion; simulation using MATLAB and R.

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